



Treasure Chest

v2.17



4+



8+



Duration
2 mins.



Helper
cards

Preparation

- ✕ Spread at least one helper card of each color across the playing field. It doesn't matter how many cards and what numbers these are. The blue helper cards are the blue team's treasure chest and the red helper cards are the red team's treasure chest. The yellow and green helper cards are the bank.
 - Suggestion: If possible, place two helper cards of each color to prevent players from waiting too long to scan.

Rules of the game

- ✕ The objective of the game is to collect the most coins.
 - If you take coins from the other team, you will receive the number of coins that are in

that treasure chest, up to a maximum of three coins. At the bank, you will always receive five coins.

- ✖ The Picoo controller divides the players into two teams.
- ✖ Scan a bank card to collect the first coins.
- ✖ Next, scan your team's treasure chest card to deposit the coins into your treasure chest.
- ✖ Once the opponents have collected coins in their treasure chest, you can also take coins from there. To do this, scan the treasure chest card of the other team and transfer the coins to your own treasure chest.
 - Note: If there are already coins on your Picoo controller, you cannot take any more coins from a treasure chest or collect coins from the bank.

End of the game

- ✖ The team that has collected the most coins at the end of the game wins the game.

Colors and interaction

-  Red: team A
-  Blue: team B
-  Incorrect sound: you can't get coins here
-  Green + beep: coins taken
-  Flashing in team color: coins fixed
-  Flashing green + correct sound: coins placed in chest