



Three Musketeers

Red defeats yellow, yellow defeats blue, blue defeats red. Every time you lose, you get a new color.



6+



8+



Smart-sleeves

Getting started

- ✖ Take a few Smartsleeves.
- ✖ Spread them out over the playing area.

How to Play

- ✖ Your Picoo controller will light up in red, blue, or yellow.
- ✖ Go close to another player who has a different color than you. Get ready to battle!
- ✖ This is how you win:
 - Red beats yellow
 - Yellow beats blue
 - Blue beats red
- ✖ If you win, you get to keep your color and battle someone new.
- ✖ If you lose, scan a card to get a new color.

- ✖ If you lose three times in a row, you become a “chameleon”. Chameleons beat everyone except other chameleons.
- ✖ If you are a chameleon and win twice, you turn back into a normal player.

End of the game

- ✖ You get a point every time you win!
- ✖ Whoever has the most points at the end wins the game.

Colors and interaction



Red, blue, yellow
musketeer



Red, blue, yellow blinking
chameleon



Purple blinking
you lost! Scan a card



Green blinking + correct sound + buzz
you win!



Red blinking + incorrect sound + buzz
you lose!



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