



Whack-a-Mole

There are 3 rounds, and each round there are a number of moles hidden in the cards. You find moles by scanning cards. If you have found a mole, you are through to the next round.



1-17



8+



Smart-sleeves

Getting started

- ✖ Spread the Smartsleeves over the playing area. The highest numbered card you can use is number 12.
 - Tip: Using more cards makes the game easier.
- ✖ Start the game.
- ✖ Scan the next unused card. If you are using all 12 cards, press the button twice.
 - Example: You put 8 cards in the playing area. Scan card 9.

How to Play

- ✖ The game has 3 rounds.
- ✖ In each round, you have to find a mole.
- ✖ To find a mole, scan the cards.

- ✕ If you find a mole, stand still and wait for the next round to start.
- ✕ If you don't find a mole in time, you are out!

End of the game

- ✕ If you find the mole in the final round, you win!

Colors and interaction

 *Purple*
the game is on, go find those moles!

 *Blue + vibration + beep*
you found a mole

 *Short white + beep*
you scanned a card, but no mole here. Keep looking!

 *Red blinking + loss sound*
you didn't find a mole, so you are out

 *Green blinking + buzz + correct sound*
you won this round!



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