



Eureka

*Find the question, choose your answer,
and check to see if you're right. Eureka!*



1+



6+



Smart-
sleeves

Getting started

- ✕ Place the printed cards in the SmartSleeves. Make sure the number on the card is the same as the number on the SmartSleeve.
- ✕ Scatter the SmartSleeves around the room.
- ✕ Start the game. The controller that you use to scan the game card becomes the play maker controller.
- ✕ If you **are not** using all of the SmartSleeves, scan the SmartSleeve with the number that comes after your last question
 - Example: You have 10 questions.
Scan SmartSleeve 11.
- ✕ Press the button on the playmaker controller twice if you are using **all** 24 cards.

How to play

- ✖ Run to a SmartSleeve in the playing area and read the question. Look carefully to see which colour corresponds to the correct answer.
- ✖ Press the button on your controller briefly to select a colour. The colour of your controller changes every time you press a button.
- ✖ Stop pressing the button when you see the colour that matches the correct answer.
- ✖ Scan the SmartSleeve.
- ✖ If the answer is **correct**, you earn a point and can move on to the next question.
- ✖ If the answer is **incorrect**, you don't earn a point.
 - If you get an answer wrong, first try to find another question. You can only try the question again after 20 seconds.

End of the game

- ✖ Keep answering questions until you've answered them all.
- ✖ The game ends when you have answered all the questions correctly.

Colours and interactions

 *Blue*
set the number of SmartSleeves used

 *Green blinking light + vibration*
well done! Your answer is correct



Red blinking light + vibration
unfortunately, your answer is incorrect



Fast blue blinking light + vibration
you scanned an incorrect answer again too quickly.
Please wait a moment or look for another question



White blinking light + vibration
you have already answered this question correctly.
Find a question you haven't answered yet



For the most recent manual
go to:

www.picoo.com/games/



